



Wolverine Studios Announces Release Of College Football Sim

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Wolverine Studios, a business in Detroit, MI, has announced the release of their latest title, Draft Day Sports: College Football 2017. The launch took place on November 20, exclusively at www.wolverinestudios.com. The college football simulation game is already proving to be popular.

Gary Gorski from Wolverine Studios says: "Draft Day Sports: College Football 2017 puts you in control of your favorite college as you take over the role of head coach. Hit the recruiting trail hoping to land a five-star recruiting class in this brand new sports simulation from Wolverine Studios and developer Brooks Piggott. Set your game plan each week as you prepare to defeat your rivals on the gridiron and take full control with the ability to call the plays and watch the action unfold in exciting 2D game play. Do you have what it takes to lead your school to the playoffs and the championship?"

The new game has been highly anticipated and Wolverine Studios on Facebook saw many posts each day asking when the new sim software would be released. Now that it has been released, they are continuing to receive a lot of posts with questions and compliments on the game. "I was wondering if you can draft players from the college basketball game into your pro game," says Chris N. "Also, will that be available in the college

and pro football. Thanks. Love the games."

Draft Day Sports: College Football 2017 has already topped the company's sales charts as the most successful launch to date with many people purchasing it almost instantly after its release. "You're in charge of setting the game plan, preparing your roster for success and of course recruiting the next class of standout players," adds Gary Gorski. "If you really want to roam the virtual sidelines you can even call your own plays and watch the games unfold in exciting 2D action."

The game builds off of last year's football sim Draft Day Sports: Pro Football 2016. The 2D gameplay has been completely revamped to allow players to call plays in real time instead of just watching results, new strategy and planning features were added, a brand new user interface was built from the ground up and college specific features like the ability to scout players from all over the country were added to make this the best football simulation yet from Wolverine Studios.

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For more information about Wolverine Studios, contact the company here: Wolverine Studios Gary Gorski 402.323.6600 gary@wolverinestudios.com 400 Renaissance Center #1700, Detroit, MI 48243

Wolverine Studios

Wolverine Studios was founded by Gary Gorski in May of 2006. Our company strives to provide the most accurate and in-depth simulations possible in addition to providing top notch customer support.

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