

# Mobile Esports a Rapidly Growing Industry

*January 19, 2016*

January 19, 2016 - PRESSADVANTAGE -

Recently launched PlayPay explains details of skill-based, cash prize gaming industry.

Forbes has predicted that the esports industry will be a billion dollar industry by 2017, and newly launched PlayPay is among the companies making a name for themselves in the evolving market.

Esports is a new industry started by a company called Skillz in 2012. All games are skill-based, taking out the elements of chance and gambling. Players enter into tournaments, and thousands of players can compete for cash prizes. Players with the highest scores win.

PlayPay offers entry fees as low as \$0.20 and features games such as Don't Touch The Ice!, Bubble Shooter Tournament!, and Diamond Strike! for Apple and Android. Players can compete on the go, letting them play for cash prizes anytime, anywhere. More information is available at <http://www.playpaygames.com/>.

About PlayPay

PlayPay features real-money, mobile, skill-based games that blend the element of skill and competition for the reward of real cash prizes.

Contact

PlayPay

Website: <http://www.playpaygames.com>

###

For more information about Play pay games, contact the company here: Play pay games

**Play pay games**