

# **Cerebral Palsy Center Launches Accessible Games for Children with Adaptive Technology**

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The Cerebral Palsy Center has introduced a collection of free, accessible interactive games specifically designed for children with cerebral palsy, offering families new ways to engage in therapeutic play and skill development through adaptive technology.

The Cerebral Palsy Center Games platform features ten interactive games that can be operated using switch, keyboard, touch, or mouse controls, providing flexibility for children with varying motor abilities. The games are organized by age groups ranging from 3 to 12 and above, with each game focusing on specific developmental skills including cause and effect, matching and choice, patterns and logic, and strategy and creative thinking.

The games collection includes activities such as Touch Anywhere, Bubble Pop, Music Pads, Count It, Memory Match, Shape Sorter, Odd One Out, Pattern Echo, Star Light, and Paint Grid. Each game operates without timers, scoring systems, or losing conditions, creating a stress-free environment that allows children to explore and learn at their own pace.

"Families are always looking for ways to connect with their children and support everyday joy. Thoughtfully designed games can give them one more way to do that together," said Kelsey Pabst, Registered Nurse and Medical Reviewer at the Cerebral Palsy Center.

The platform includes comprehensive caregiver settings that can be configured once and stored locally on the device. These settings include input mode selection, target size adjustment, scan speed control, motion reduction options, high contrast display, large text functionality, and sound preferences. The Cerebral Palsy Caregivers Guide accompanies the games platform, providing detailed instructions on how to use each game effectively for therapeutic benefit.

Each game in the collection has been developed with specific therapeutic goals in mind. The Touch Anywhere game helps develop cause-and-effect understanding for younger children, while more complex games like Pattern Echo and Star Light challenge older children with pattern recognition and strategic thinking exercises. The games automatically adapt to the configured accessibility settings, ensuring consistent interaction methods across all activities.

The Cerebral Palsy Center has also established a feedback mechanism for parents and caregivers to submit ideas for new games, themes, or accessibility features that would benefit their children. This collaborative approach ensures the platform continues to evolve based on the real needs of families managing cerebral palsy.

The games require no sign-up process and collect no user data, prioritizing privacy and immediate accessibility for families. Once caregivers configure the initial settings, children can independently navigate and play the games using their preferred input method.

Based in Washington, DC, the Cerebral Palsy Center serves as the largest comprehensive resource for families navigating cerebral palsy, providing medically reviewed information, support, and guidance from diagnosis through adulthood. The organization offers resources spanning medical information, treatment options, legal guidance, and support services, establishing itself as a trusted source for families dealing with cerebral palsy nationwide.

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For more information about Cerebral Palsy Center, contact the company here: Cerebral Palsy Center  
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**Cerebral Palsy Center**

*Cerebral Palsy Center supports families from diagnosis through treatment and everyday life. With expert access, current information, and financial assistance, we help your child reach their highest quality of life.*

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